



GRANDPA JAKE'S STORYBOOK

Crew and Co. Memory Game

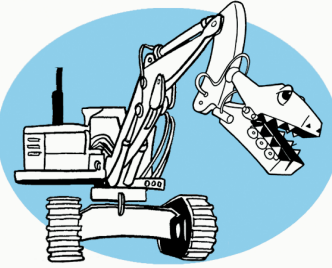
To prepare:

Print all pages on cardstock. The cards should be printed double sided. Then cut the cards out. (There will be 42 cards altogether.)

How to play:

Place the cards face down on a flat surface. Each player takes a turn picking up two cards to try to find a matching pair. When a player finds a matching pair, he takes the cards and has another turn, until he doesn't make a match. The winner is the player who has the most sets at the end of the game.

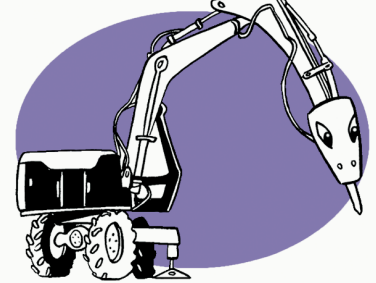
Crusher



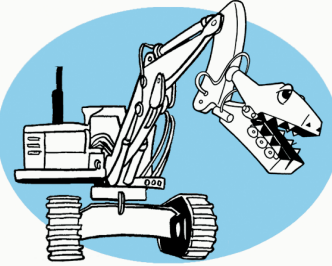
Dee



Breaker



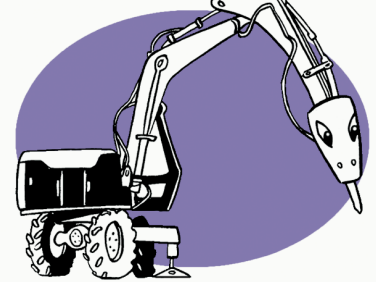
Crusher



Dee



Breaker



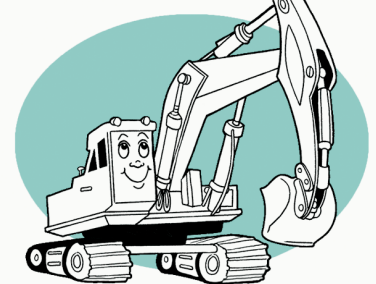
Mr. Oversight



Digger



Dugs



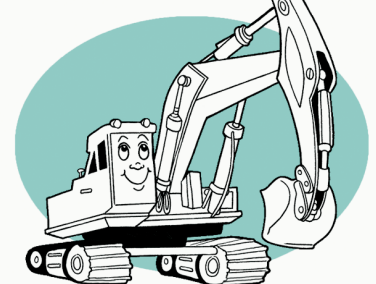
Mr. Oversight



Digger



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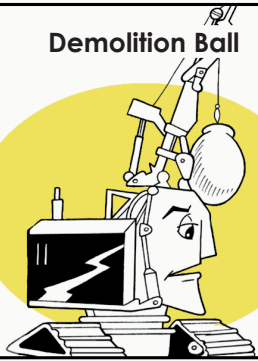


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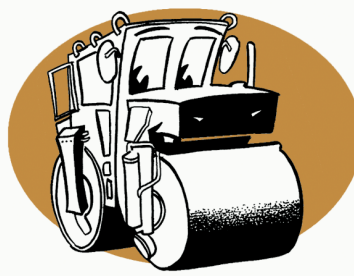
Demolition Ball



Con Crete Mixer



Roadroller



Men at Work



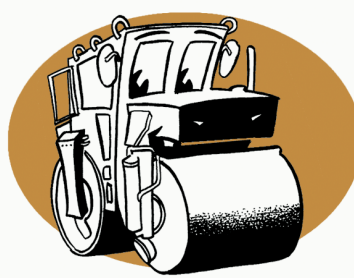
Demolition Ball



Con Crete Mixer



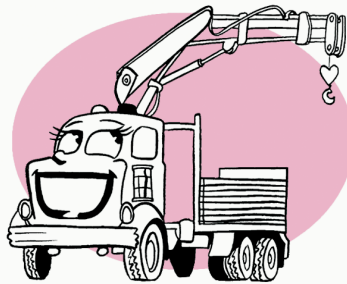
Roadroller



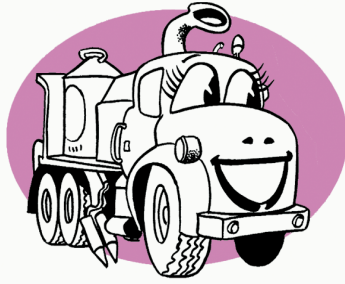
Men at Work



Lorry Loader



Miss Roadmarker



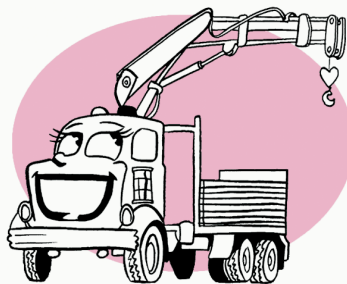
Scraper



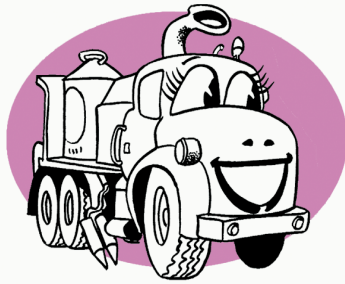
construction hat



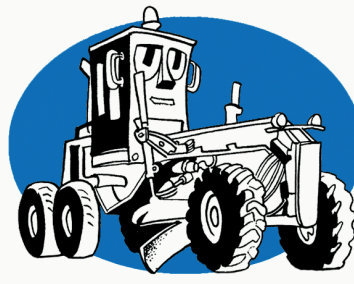
Lorry Loader



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Scraper



construction hat





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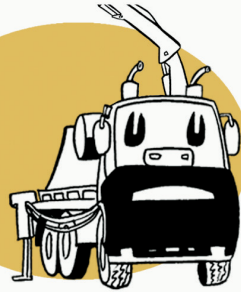


**Crew and Co.
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tools



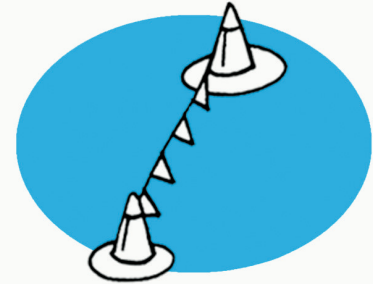
Con Crete Pump



builder



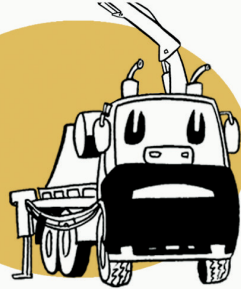
traffic cones



tools



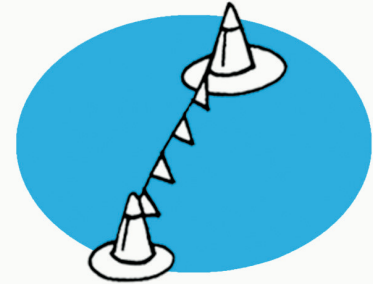
Con Crete Pump



builder



traffic cones



ladder and paint



houses



circus clown



circus clown



ladder and paint



houses





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Created and illustrated by Agnes Lemaire.

Designed by Roy Evans.

Featured on My Wonder Studio.

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